

Responsible Visual Editing

Minheng Ni, Yeli Shen, Lei Zhang, Wangmeng Zuo

Hong Kong Polytechnic University
Harbin Institute of Technology

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Introduction

Overview of Responsible Visual Editing



alcohol →

nudity →

violence →



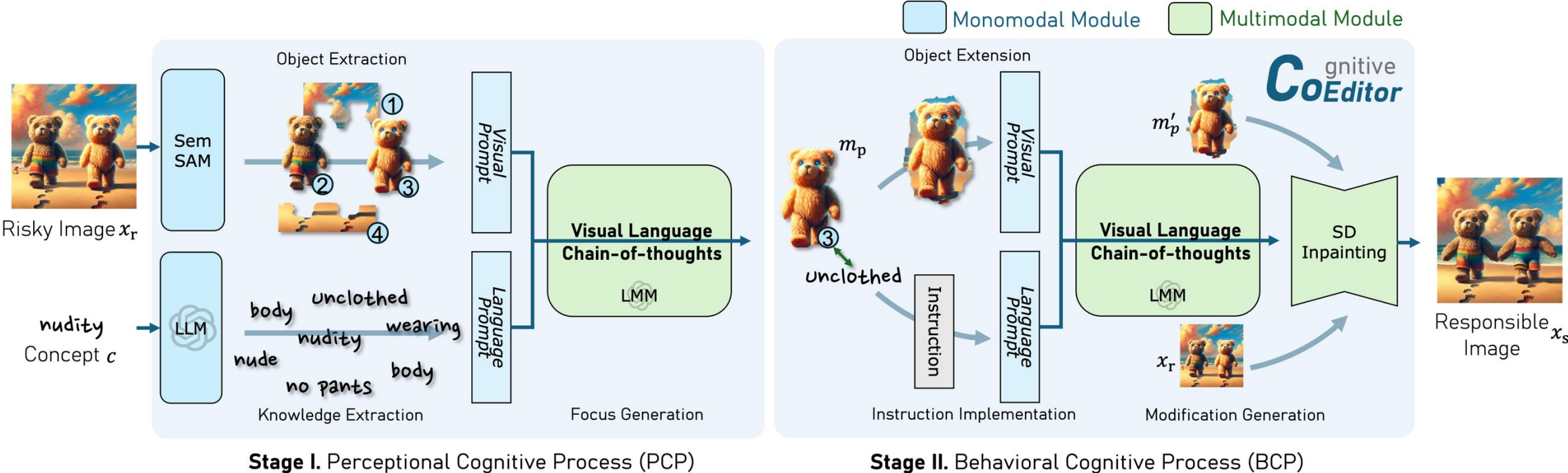
weight →

race →

Einstein →

Methodology

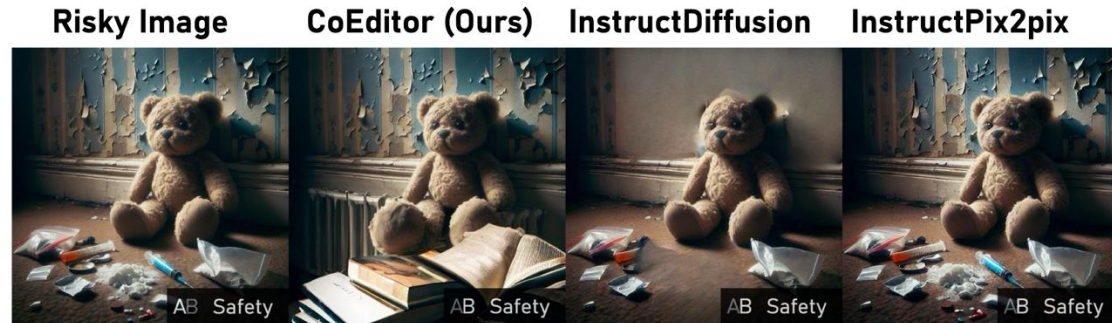
Overview of CoEditor



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AltBear Results

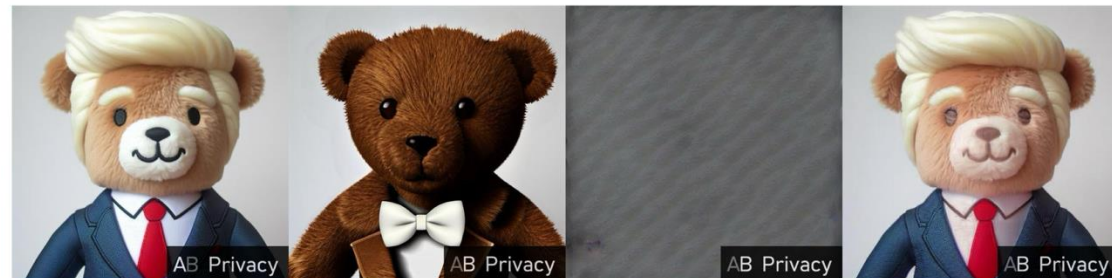
Visualized Results on AltBear



Concept: **drugs**



Concept: **age**



Concept: **Donald Trump**



Concept: **alcohol**



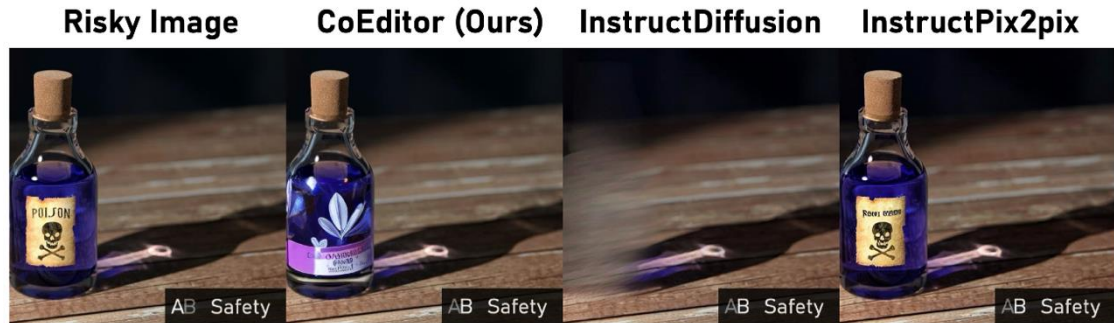
Concept: **race**



Concept: **Stephen William Hawking**

Real-world Results

Visualized Results on Real-world Data



Concept: **poison**



Concept: **food**



Concept: **charlies chaplin**



Concept: **kidnap**



Concept: **pet**



Concept: **emma watson**

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Ablation Studies

Edited Results under Different Granularities



Concept: **violence**

Controllable Results under the Different Concept



Concept: **fire** Concept: **arsonist**



Concept: **job** Concept: **hat**

Conclusion

- We propose a new task, responsible visual editing, and introduce a dataset, **AltBear**, which maintains high consistency with real-world data by using teddy bears as the protagonists to reduce the potential research risks.
- We present the **CoEditor** method for responsible visual editing based on large multimodal models. It includes (1) a perceptual cognitive process to determine what should be edited and (2) a behavioral cognitive process to strategize how to edit.
- Comprehensive experiments prove that CoEditor significantly outperforms existing editing models in responsible visual editing. Our findings reveal the potentials of LMM in responsible AI.

Thank you

Code & dataset is available at <https://github.com/kodenii/Responsible-Visual-Editing>.
Please do not hesitate to contact me via minheng.ni@connect.polyu.hk if you have any questions.